Santonia 1	D0000000000000000000000000000000000000	Control of the Control
	44.7	4 60
84.	78	18 82
8.7	100	44-63

(Pages: 3)

Reg. No	
Name	

B.Sc. DEGREE (C.B.C.S.S.) EXAMINATION, OCTOBER 2012

Third Semester

Vocational Course-OBJECT ORIENTED PROGRAMMING IN C++

(For the Vocational subject Computer Science of Model II B.Sc. Mathematics)

Time : Three Hours

Maximum Weight: 25

Part A

Answer all questions.

(Objective type, weight 1 each four a bunch of four)

			(conference appel mess	ne i cuci	tour a summer of four	
I.	1.	What	is the purpose of Inheritance	e ?		
		(a)	Information hiding.	(b)	Reusability.	
		(c)	Releability.	(d)	Abstraction.	
	2.	The te	erm ADT is related to :			
		(a)	Data binding.	(b)	Data abstraction.	
		(c)	Inheritance	(d)	Encapsulation.	
	3.	Differ	ent type of task with single f	unction	name is called :	
		(a)	Function overloading.	(b)	Polymorphism.	
		(c)	Operator overloading.	(d)	Data binding.	
	4.	The ir	nsulation of the data from dir	ect acces	ss by the program is called :	
		(a)	Data binding.	(b)	Inheritance.	
		(e)	Information hiding.	(d)	Data encapsulation.	
II.	5.	The o	perator "<<" is called :			
		(a)	Get from operator.	(b)	Put to operator.	
		(c)	An extraction operator.	(d)	None of these.	
(6.					
		(a)	Single line.	(b)	Multiline,	
		(c)	Single slash.	(d)	None of these.	
	7.	A con	structor that accept to param	eters is o	alled:	
		(a)	Copy constructor.	(b)	Default constructor.	
		(e)	Implicit constructor.	(d)	Parameterized constructor.	

Turn over

	8.	Which	option allows to add data to t	he end	of the file?		
		(a)	10s::ate.	(b)	10s::app.		
		.(c)	10s::in.	(d)	10s::trune.		
	9.	A class	s created from a class template	e is call	ed:		
		(a)	Vector class.	(b)	Template class.		
		(c)	Container class.	(d)	Template function.		
	10.	Which	function gives the current po	sition o	of the get pointer?		
		(a)	tellp().	(b)	tellg().		
		(e)	seekp ().	(d)	seekg(),		
1	11.	Which	of the following header file d	oes not	exist?		
		(a)	<string.h></string.h>	(b)	<str.h></str.h>		
		(c)	<iostream.h></iostream.h>	(d)	<strstream.h></strstream.h>		
	12.	An ins	stance of a user defined type is	s called			
		(a)	Class.	(b)	Method.		
		(c)	Object.	(d)	None of these.	-3	
IV.	13.	. The friend function of a class in C++ can acess:					
		(a)	Only private numbers.				
		(b)	Only protected numbers.				
		(c) Both private and protected numbers.					
		(d)	None of these.				
	14.	Which	header file contain Input/Ou	tput st	atements?		
		(a)	<stdio.h></stdio.h>	(b)	<iostream.h></iostream.h>		
		(c)	<stdlib.h></stdlib.h>	(d)	<fstream.h></fstream.h>		
	15.	Which	of the following is odd?				
		(a)	asm.	(b)	Auto.		
		(c)	asp.	(d)	Catch.		
	16.	The v	alue of EOF is always :		λ		
		(a)	1.	(b)	2.		
		(c)	-1.	(d)	0.		
						$(4 \times 1 =$	

Part B

Answer any five questions. (Short Answer, Weight 1 each)

- 17. What is Inheritance?
- 18. What is polymorphism?
- 19. What is type conversion?
- 20. What is namespace?
- 21. What is a private member function?
- 22. What is virtual function?
- 23. What is input stream and output stream?
- 24. What is ofstream?

 $(5 \times 1 = 5)$

Part C

(Answer any four, Short Essay/Problem solving question type, weight 2 each)

- 25. What are the basic concepts of OOP?
- 26. What is const ARGUMENTS?
- 27. What is template?
- 28. Explain the terms put (), get (), write () and read ().
- 29. What is pass by value and pass by reference?
- 30. What are the rules for virtual function?

 $(4 \times 2 = 8)$

Part D

(Answer any two, Essay type questions, weight 4 each)

- 31. Explain Exception handling mechanism.
- 32. Explain Operator overloading.
- 33. Explain friend function with suitable example.

 $(2 \times 4 = 8)$